

# JONATHAN MOTES

## GAME PRODUCER

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## WORK HISTORY

### Publishing Producer

**Mar-Oct 2023, Freedom Games**

Served as Lead Producer for eight titles while overseeing company-wide task management, key supply and distribution, retrospectives, and process documentation.

#### **Responsibilities:**

- Guiding development teams in constructing & delivering milestones, driving on successful launches, and representing them internally.
- Managing Wrike tasks and blueprints to create effective company processes.
- Handling download key supplies for Steam, EGS, GOG, and consoles.
- Leading retrospectives to evaluate and improve processes.
- Using Confluence to radically expand company documentation.

### Producer

**Jan-May 2020, SMU Guildhall**

Led the UI/Audio division of HaberDashers' development team.

#### **Responsibilities:**

- Leading daily SCRUM meetings amongst team members.
- Collaborating with team leads.
- Creating milestone and task schedules.
- Managing project progression and deliverables.

### User Research Producer

**June-Dec 2020, SMU Guildhall**

Managed product testing, surveys, and feedback as a member of teams developing five video games simultaneously.

#### **Responsibilities:**

- Coordinating with team leads to create tailored surveys specific to individual team needs and project goals.
- Organizing and hosting test sessions to gather user feedback.
- Analyzing and disseminating user feedback to team leads.

## EDUCATION

**SMU Guildhall**

**Masters of Interactive Technology  
Specializing in Game Production**

Plano, TX

August 2019-May 2021

**Trinity University**

**Bachelor of Arts in Communication**

San Antonio, TX

August 2015-May 2019

## SOFT SKILLS

- Project Management
- Oral & Written Communication
- Team Management
- Task Management
- Process Improvement
- Problem Solving
- Creative Thinking
- Relationship Building
- Public Speaking
- Working Under Pressure

## HARD SKILLS

- Microsoft Office
- Wrike
- JIRA
- SCRUM
- Asana
- Steam Backend
- PlayStation Partners
- Nintendo Content Management
- Google Docs Editor